

DANGER

CONVULSIVE POISON CONTAINS STRYCHNINE

Do not leave this corn where it might be mistaken for good grain. Keep away from children, domestic pets, game birds, foodstuffs. Avoid breathing dust. If spillage occurs pick up with spoon and put back into container.



POISON --- ANTIDOTE



POISONOUS IF SWALLOWED

Call a physician immediately. If less than ten minutes have passed since poison was taken, give a tablespoon of salt in a glass of warm water. Have victim lie down in a quiet darkened room and keep him warm.

DIRECTIONS FOR POCKET GOPHERS (Pouched Rat)

With the aid of a long-handled spoon remove the soft earth plug leading underground at a freshly thrown-cut mound of soil. Using the long-handled spoon, introduce the bait as far down into the burrow system as possible. Close the opening to the surface, being careful not to allow loose dirt to cover the bait.

FOR GROUND SQUIRRELS

About 1/2 of a teaspoonful of Cenol Gopher Corn should be scattered on a bare spot within one foot of each burrow opening. If possible, this should be done early in the morning. The next morning, go over the same ground, closing all holes. It any holes should be opened again, repeat the operation. (Do not pile poison grain so that it can be picked up by livestock.)

Water removes some of the poison from Cenol Gopher Corn, so avoid using it before rains.

Cenol Gopher Corn is prepared carefully. Each kernel is evenly coated with poison, and carries an attractive flavor. We recommend for use on golf courses.

Do not breathe dust. Do not reuse empty container. Destroy it by burying with waste or burning. Stay away from smoke or fumes.

Baits should be placed in areas not accessible to children, pets, wildlife, and domestic animals or in tamper-proof bait boxes.

Treated seeds exposed on soil surface may be hazardous to birds and other wildlife. Do not contaminate water by cleaning of equipment, or disposal of wastes. Dispose of excess treated seeds or wastes by burial. Apply this product only as specified on this label.